

Windswept
June, A.F. - N.M.

2^e Old^e Calender^e

SUN	MON	TUES	WED	THUR	FRI	SAT
1	2	3 WINDKEEP Mystery Guild 7pm 70205 Powderhouse 637-5168		5	6	7 WINDKEEP Populace Mtg. Holiday Pk. 1pm IN GARB Fighter Practice to follow
8	9	10 WINDKEEP Brewers & Tulle Guilds 7pm 70205 Powderhouse 637-5168	11	12	13	14 Cuerthe OUTLANDS CROWN/ CORONATION - Musica (303) 650-7364 DETAILS THIS ISSUE
15	16	17	18	19 WINDKEEP Merchants & Costumers Guilds 312 South Fork 7pm 637-3120	20	21 WINDKEEP Fighter Practice Holiday Pk 1pm Others bring your handwork/dance tapes, etc. GARB
22	23	24	25 WINDKEEP Officers Meeting UTRS 378 B, FEU 7pm Reports Due	26	27 Cuerthe 28th Mid-Eastern Revel Marisela (303) 474-4782	28 WINDKEEP even at FEU Youth Centre. Set up seats at 9:30 am DETAILS THIS ISSUE
29	30	<i>June</i>				

SUN	MON	TUES	WED	THUR	FRI	SAT
		1	2	3	4 Cuerthe - Baroness' Champion Theodric (303)	5 Tournament 322-3898 WINDKEEP Populace Mtg & Fighter Practice Same as June!
End of Cuerthe Tournament	7	8 WINDKEEP Tulle & Brewers Guilds 7pm 70205 Powderhouse 637-5168	9	10	11	12 WINDKEEP Fighter Practice Holiday Pk. 1pm Others bring handwork/dance tapes, etc. GARB
13	14	15	16	17 WINDKEEP Merchants & Costumers Guilds 312 South Fork 7pm 637-3120	18	19 Mrs Haven Summer Mol - Tara (303) 482-6693 DETAILS THIS ISSUE
20	21	22	23 WINDKEEP Writer's Guild 2824 Thomas 7pm 635-1882	24	25 WINDKEEP Officers Mtg. UTRS 378 B, FEU 7pm Reports Due 26-27 Silver Peacock III - Shire of Shallow Waters, Calentir	26 WINDKEEP Fighter Practice Holiday Pk. 1pm Others bring handwork/dance tapes, etc. GARB
End of Silver Peacock III	27	28	29	30	31	<i>July</i>

"Long Live The Kingdom Of The Outlands!"

Seneschal's Statement

Now that the First Outlands Crown Tournament and Coronation is upon us, it is time for all of us to work together to make a strong, proud and happy Kingdom.

It is time for all of us to travel to each other's groups in support and fun and to get new ideas.

It is time to start new traditions as well as carry over old but wonderful ones from the Principality.

If we must fight, let it be for fun of the Field of Honour, to make us a strong and united group who can challenge other Kingdoms in friendly competition.

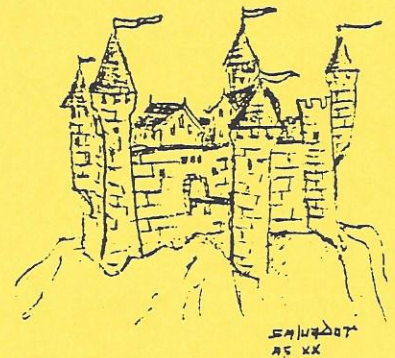
Let us not forget the gentler side of the Society and work together to share our knowledge of Arts and Sciences with each other in Colleges and Comps.

Let us live the Dream together so well that other Kingdoms and Principalities will look on us as the example of how transition to Kingdom ought to work.

Yours in Service to the Outlands,

TC

Ld. Tod Coyle,
Seneschal,
Windkeep



Report On Kingdom Kneeling Pillows

The progress on the Kingdom pillows for the King and Queen is about done, due to help from 4 people. Ly. Ceallach enlarged the small patterns they gave her to the size we needed for the pillow tops. Ly. Ceallach, Ld. Tod, Mlodn & Renate went out and bought the material one Saturday and then started cutting & sewing.

Ld. Tod helped cut the shapes and added his expert opinion at various points.

Mlodn donated the foam for the pillows and made and sewed the inside covers for the foam.

Renate and Ly. Ceallach have done all the sewing for the outer pillow covers. A total of approximately 60 hours has been spent so far on making these pillows. (This is adding up all the hours the 4 of us have worked.)

Why are there basically only 4 people who seem to do 90% of the work? Not just on these pillows, but on all the Shire work? What would we accomplish if it wasn't for these 4?

Renate

9



Outlands Crown Tourney

The First Crown Lists of the Kingdom of the Outlands and the Coronation of the new King and Queen of the Outlands will be held on Saturday, June 14, AS XXI, in the Barony of Caerthe (Denver, Colorado).

The Crown Lists will be held at Cook Park, S. Monaco Pkwy & E. Florida Ave., (see map). The site will open at 8:30 AM. Armour inspection will begin at 10:30 AM with the Lists starting promptly at 11:00 AM.

Their Majesties' Coronation will be held at St. Andrews' Seminary, 1050 S. Birch, (see map) Saturday evening. The feast hall will open at 5:00 PM for set up. Immediately following the Coronation, a Feast of the Four Elements will be presented for their Majesties' pleasure. The menu will include:

- First course Game hens with rice.
 Sallet.
- Second course Baked stuffed fish.
 Chilled salmon with cucumbers.
- Third course Roast beast.
 Noodles & cream sauce.
- Fourth course Flaming desserts.

Also for their Majesties' enjoyment during the feast, entertainment is planned. If you wish to perform, please contact the Main Autocrat before May 31st.

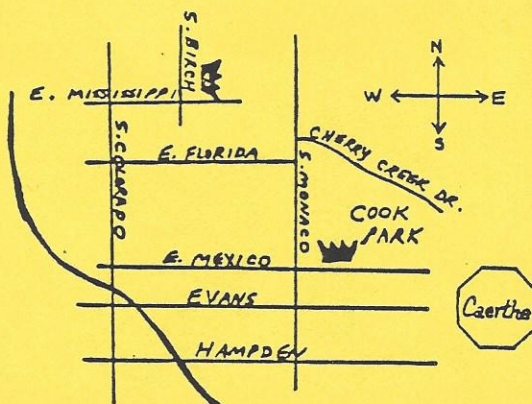
Feast price is \$10 for members, \$12 for non-members. This includes site fee. For those not partaking of the feast, site fee is \$3. Please send reservations payable to the Barony of Caerthe to the Feast Autocrat before May 31st. The feast will be limited to the first 100 reservations, so contact us as soon as possible. Those wishing to feast together should indicate on their reservations space required so that tables can be reserved.

On Sunday a Tournament will be held, again at Cook Park. This will possibly be to select the First Queen's Champion. Details will be in next month's issue. Presentations to their Majesties of regalia or gifts from the populace will be made at Court on Sunday.

For further information, please contact the appropriate autocrat. Information on crash space or inns and hostels in the area may be obtained from the main autocrat.

Main autocrat:
Lady Ursula d'Arcy
c/o Kathy Linder
9237 E. Oxford Dr.
Denver CO 80237
(303) 850-7364

Feast autocrat:
Lady Cassandra la Sable
c/o Billye Roberts
P.O. Box 8622
Denver CO 80201
(303) 423-5023

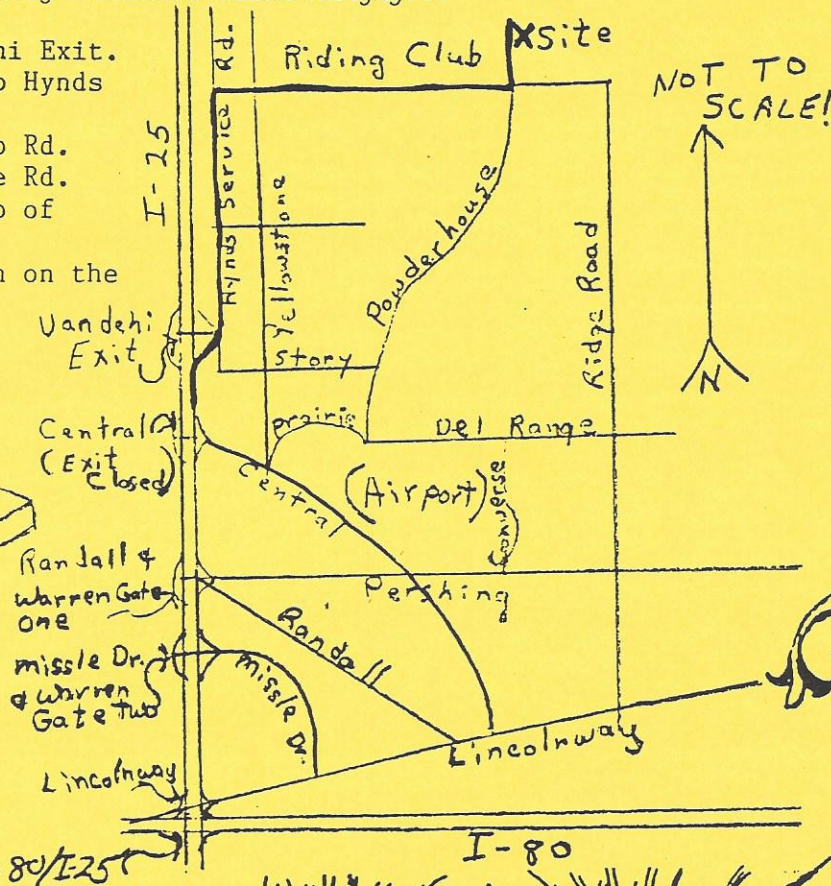
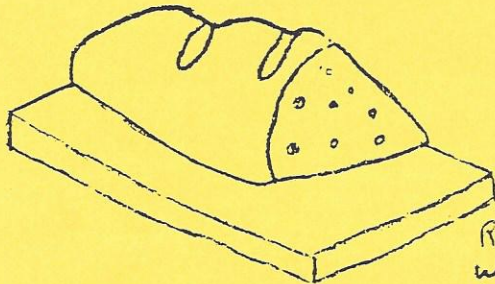


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Scandinavian Revel

On Saturday, 31 May, A.S. XXI, The WINDKEEP Table Guild is holding a FEAST and Revel. Starting time is 2pm, site is 10205 Powderhouse Rd. (See Map). The theme is a modified Scandinavian Smorgashörd. This is a WET SITE. Please bring your own drinks and feasting gear, if you wish to eat. We are trying something different with this revel; if you come just to visit, listen to, and/or participate in the Bardic, Quest, etc., THERE IS NO SITE FEE!! However, if you wish to eat, the FEAST FEE is \$3.50 per person, regardless of age. You are also welcome to bring your own eats and share table with us. We assure all who partake of this feast that they will not leave hungry!!!

I-25 North to Vandehi Exit.
 Immediate Left on to Hynds Service Rd.
 North to Riding Club Rd.
 Right to Powderhouse Rd.
 Left to Site (at top of hill).
 There will be a sign on the Gate!



What do trees,
 pens and first anniversaries
 have in common?

Answer

paper

SUMMER GAMES.....AND SUMMER NOT -
THE HOUSEHOLD OF THE MAD WOMAN
OF THE SHIRE OF UNS HAVEN
PRESENTS YEAR XXI.....

SUMMER NOT

A compendium of traditional and nontraditional events and farcica to enliven your summer. Fighting, feasting and pun for all particioants. In addition to fighting and feasting will be diverse events for non-fighters of (from) all ages and we won't forget the littles. The Inn of the Mad Woman (kitchen and tavern) will operate throughout the weekend serving drink and food. On Saturday eve, a cold buffet feast will be served consisting of a vast array of meats, cheese, fruits, veggies and maybe a soteltie or two. The site fee will be \$5.00 per person and will include the feast.

The EVENT will be held on a private ranch about 25.5 miles north of Fort Collins and may be reached by traveling North on Highway 287 out of Fort Collins to the Forks Hotel. Take the right fork (stay on 287) and proceed 0.8 miles to County Road 80. Turn right (East) and proceed 4.9 miles. The site is on the right hand side of the road just beyond a stream. Due to agreements with the landowners, we must request that there be NO open fires and that pets be kept leashed at all times. Shade is limited. The stream may be used for cooling off, but please bring your own drinking water. Although the site is arid it is nae dry.

"SUMMER NOT" will take place on the weekend of July 18. You may set up Friday evening if you wish. We will be setting up tents and pavilions to form a faire ground and hope that you will join us. We also want to establish a "trade route" through our Shire so we are not charging a merchants fee this year. Just contact us and let us know you're coming. Send site fees and reservations to Tehri Hadeel, c/o Terry Foppe, 622 Whedbee, Fort Collins, CO 80524. Farspeaker [303] 482-6608 if you have any questions (evenings and weekends are best).



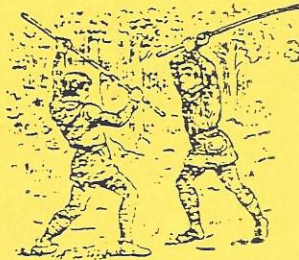
SLINGER.
(ANGLO-SAXON MS.)



HELMET
WITH COMB.
(ADD. MC.)



English Nobles.



QUARTER STAFF

Quarter Staff. A popular mediseval sport.



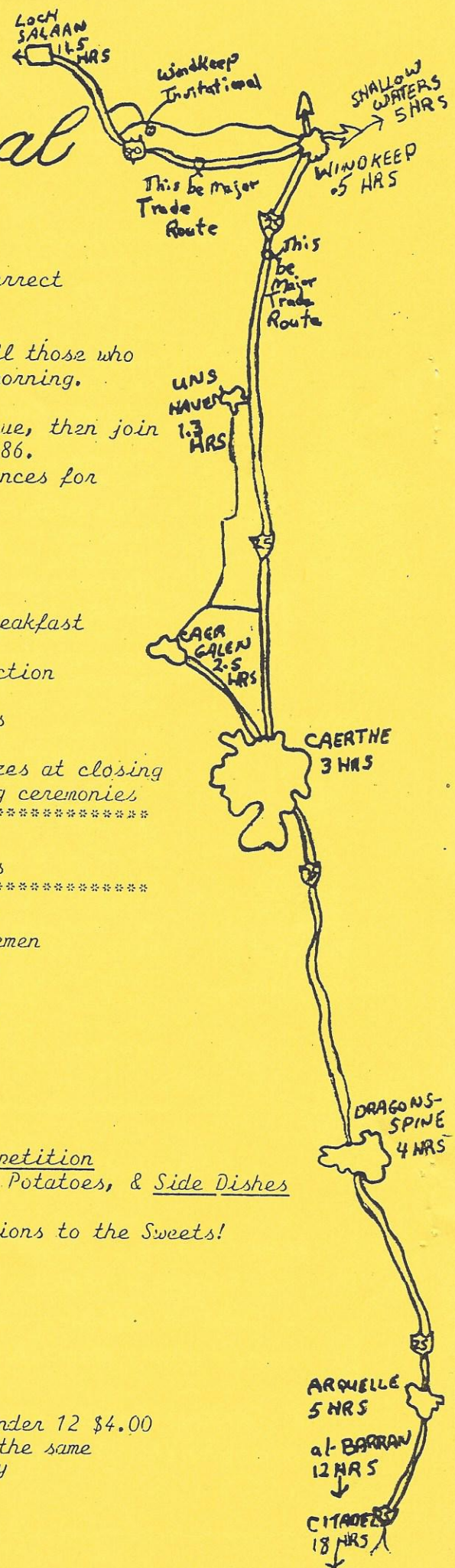
Credits



- Sr. Salvador Pauls de Barcelomn - Front Cover
Rose and Vine Border, Pg. 1
Castle, Pg. 3
- Baron Theodric ap Brekan Bekar - Calligraphy, Pg. 2, top.
- Frizz Coengar - Cartoon, Buck Cover, bottom
- Lt. Galen of Wiltshirz - Hradsmar, Back Cover
- Azowyn Wolfsong Blatehorz of Wivernwood, Trimariz - Idea for Sword in Stone
Cartoon, Buck Cover
- Ly. Ceallach Tremem - All "Scribed" headings
Everything else from stock



Windkeep Invitational



RUMOUR!!

Have you heard that our local friar has volunteered to resurrect all downed fighters regardless of creed?

RUMOUR!!

He has also volunteered to hold a resurrection brunch for all those who attended the Saturday night revel and are 'dead' the next morning.

QUESTION

If you are brave enough to find out if these rumours are true, then join us at the WINDKEEP INVITATIONAL on 9-10 August, A.S. XXI/1986.

P.S. Bring your Armour, Merchant's Wares, Arts & Sciences for Competition, and especially YOUR APPETITE!!!

TENTATIVE SCHEDULE

SATURDAY

- 9 am
- Set-up, pay site fees, sign waivers, etc.
- 11 am
- Arts & Sciences Comp. Opens
- 11 am
- Knife & Star Throw Comp. Opens
- 2 pm
- Quest Begins
- 4 pm
- Challenge Fighting
- 4 pm
- Children's Quest
- 6 pm
- Feast with Bardic Entertainment
- 8 pm
- Scavenger Hunt
- Later
- Revelling

SUNDAY

- 9 am
- Resurrection Breakfast
- 10 am
- Fund Raising Auction
- 11 am
- Prize List Opens
- 4 pm
- Awarding of prizes at closing court or closing ceremonies
- *****
- All Day
- Children's Games
- *****
- AUTOCRAT (Fool)
- Ly. Ceallach Tremen
- c/o Nancy Brown
- QTRS 378 B
- F.E. Warren AFB
- WY 82001-7019
- (307) 632-8162

FEAST MENU

- 1st Course: Fruit and Hard Rolls
- 2nd Course: Clear Chicken Broth, Cole Slaw & Salads in Competition
- 3rd Course: New World Peacock (Turkey), Roast Beast, Baked Potatoes, & Side Dishes in Competition
- 4th Course: Sotelties in Competition, plus Shire contributions to the Sweets!

GAMING FEES

- ADULTS: 10¢ per game Children under 12 free
- FIGHTING: 25¢ waiver fee
- CHALLENGES: 50¢ per challenge

SITE & FEAST FEES

- ADULTS \$2.00 each Children under 12 free
- FEAST: In Advance (before 30 July) \$6.00 adults Children under 12 \$4.00
- After 30 July \$8.00 Adults. Childrens fees remain the same
- MERCHANT'S FEE: \$5.00 before 30 July. \$10.00 after 30 July

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Arts and Sciences Competition

WINDKEEP INVITATIONAL AUGUST 9

There are two levels

Professional single category and Novice with the following categories.
(Subject to change at the event depending upon entries.)

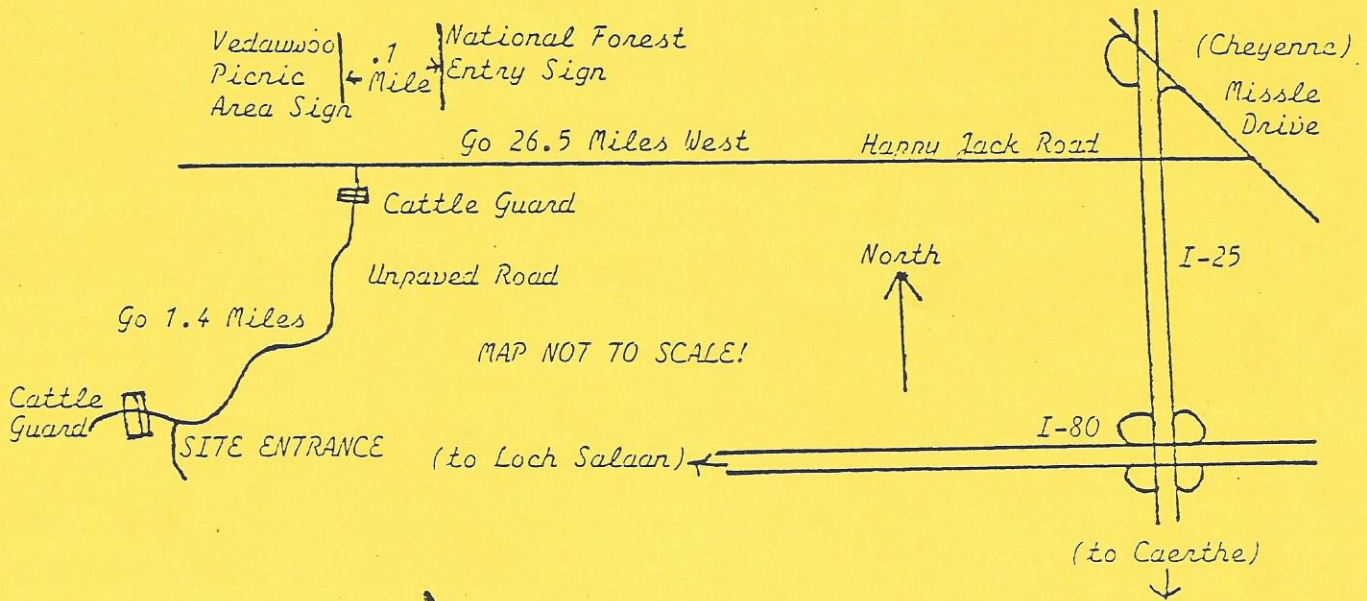
- | | | |
|--------------------------|---------------------------------|--------------------|
| I. Ceramics | V. Visual Art | IX. Household Arts |
| A. Vessels | A. Calligraphy | A. Herbalism |
| B. Decorative | B. Illumination | B. Household items |
| II. Costumes | C. Stained Glass | C. Insterments |
| A. Complete Male | VI. Needlework | D. Toys and Games |
| B. Complete Female | A. Embroidry | X. Jewelry |
| C. Articles | B. Needlepoint/
Countwork | A. Metal |
| III. Graphics | C. Lace work | B. Non Metal |
| A. Paining | D. other techniques | XI. Metalwork |
| B. Drawing | VII. Sculpture(stone, wood etc) | A. Armor |
| C. other techniques | A. Relief | B. Weapons |
| IV. Leatherwork | B. In the round | C. Decodative |
| A. Aromor, Clothing, etc | VIII. Textiles | D. Tools |
| B. Decorative | A. Weaving/Felting | XII. Brewing |
| | B. Printing/Batik | A. Wine . |
| | C. other techniques | B. Mead |
| | | C. Beer / Ale |
| | | D. Non-Alcoholic |

WINDKEEP drinking vessel will be awarded to the winners of the various categories. There is an administrative charge of 25¢ per entry. However any item brought for display only will not be charged.

- I. Determination of level by the judges is final.
- II. Contestants must be a member of the SCA Inc., Proof may be required.
- III. Items may not be enrered, which have been in Kingdom competition before.
- IV. A single novice item may be entered in up to two categories, as in both calligraphy and illumination, and if entry was created by two people, both novice , it may be entered by both but, in different categories.
- V. Novice limited to 15 entries, no more than 3 per category and only one entry per subcategory. Proffessional limited to 3 entries.
- VI. Novice categories and subcategories may be combined, if less than 3 entries
- VII. Winner must accept award personly either, at the awards court at the event or at a Windkeep Populace Meeting. Awards unclaimed by December meeting will be sold at auction for the betterment of Windkeep Shire..

THESE GUIDLINES MAY BE SUBJECT TO CHANGE AT THE EVENT, but should be enough to get you prepared to enter.

Windkeep Invitational



WINDKEEP INVITATIONAL
9 - 10 August, A.S. XXI (1986)
REGISTRATION FORM

NAME (S.C.A.) _____ NAME (MUNDANE) _____

ADDRESS STREET & NUMBER _____ CITY _____ STATE _____ ZIPCODE _____

TELEPHONE NUMBER(S) _____

Enclosed please find \$ _____ for _____ site fees and _____ least tickets. Also please find \$ _____ for Merchant's Fee(s). I would like to have approximately _____ Sq. Ft. for the site of my merchandise.

I will be entering in the _____ category/categories of the Feast Contest.

Name & Description of entry/entries _____

Make checks payable to The Society for Creative Anachronism, Return the money and this form (or a copy) to: Nancy Brown, QTRS 378 B, F.E. Warren AFB, WY 82001-7019.

FEES ARE: Site Fee: \$2.00 per adult.
 Feast Fee: \$6.00 before 30 July.
 \$8.00 after that date
 Children's Feast Fee: \$4.00 (under 12 years)

Please note that these are the same fees we charged last year!

TYC (part 1)

This promises to be a long report, which I will endeavour to chronicle on a day by day basis, as there is a lot to cover.

Thursday, 24 April - We arrived at the TYC site at about 6pm, signed our waivers, and set up camp.

The countryside around the site is slow rolling hills, lots of fields and woods and water and is beautiful. The only drawbacks are the heat and the humidity, especially the humidity. You can wake up, shower and 10 minutes later be sweating so profusely that the shower was virtually useless. In this climate, dehydration is a very real problem, and it is highly encouraged to drink lots of non-alcoholic and non-carbonated beverages.

There are also thousands and thousands of fire ants, which proved very popular with everyone. Chiggers were not as numerous, and mainly posed problems to people who spent long periods sitting in the grass. There were also hook worms and mosquitoes to contend with. Now that I have everyone thoroughly glad they stayed home, I will continue with the real news of this gathering.

Friday, 25 April - Woke up after a refreshingly cool night to a warm, slightly breezy morning. We visited the few merchants who had already arrived, and bought 2 cassettes. After Master Gynvaldt the Golden Bear arrived we volunteered to help the us-Barranians set up their camp. It was interesting to see HH Johann working along side Sir Lavin, Ld. Cathin and Ld. Tod, more so when he got the idea he must be Rodney Dangerfield! Ly. Ceallach was scurrying about between Mistress Kathryn of Iveragh, Mistress Elflaed and Mistress Cliveden, running errands for them when not assisting with building the fence for the al-Barran encampment. The sun was hot and the two of us got fried, painfully. The fence construction was finally finished after five hours, and thoughts turned to other jobs. Ld. Tod & Ly. Ceallach assisted with unloading Raymond's Quiet Press, consisting of 30 cases of the new Known World Handbook, 30 more cases of the new Fighter's Handbook and 20 or more cases of assorted paperwork.

Sometime during this process we were introduced to King Glyn of Caid who had just arrived. This man is amazing. He is as tall as Count Freana but broader and heavier. He was celebrating his 20th birthday this day. He is an awesome but charming gentleman.

We also ran into several Caerthans we know, several Caer Galeners we know, one person from Dragonspine and a family from Arquelle.

We were also introduced to Sir Gareth of Bloodwine Gorge and his Lady, the "Wandering Duchess."

That evening we helped the family from Arquelle set up their pavillion, and finally crashed about 10pm.

Saturday 26 April - A somewhat slower day. We first toured the TRF village, which is huge, and is permanent booths constructed to look like Medieval homes, shops, keeps, etc. It took us an hour at a steady walk just to make one circuit of this Village. We also stopped at the newly arrived merchants and "window" shopped and visited. This day we met numerous wonderful people including Duke Finnvar de Taare, Duke Sigmund the Wingfooted and Mistress Flavia. Tried out the much prized showers (they really do have plenty of hot water) and crashed for another day.

Sunday, 27 April - Arose to a cool morning and reported to help with the on-site newsletter, unfortunately, due to the time change for daylight savings they were running an hour late. We then volunteered for Constabulary duty and were given time of 12-4 pm that afternoon. Ly. Ceallach then went to the Collegium Sociatus class on Newsletter Illustrating. Ld. Tod went device seeking and photographing and was invited to breakfast at the abode of 3 charming people from the Canton of Euforsic, Barony of Septentria, Middle Kingdom.

At noon we started our Constabulary duties and worked in and around the TRF village.

There were more charming people we met this day, including Viscount Sir William Gallowglass, Viscount Galen and Viscountess Kaylitha of Drachenwald and Duke Christopher Houghter. We also met the Seneschal from the Far West.

That evening it rained and hailed and the wind blew quite a bit for several hours.

To Be Royal

by Sir Lars Vilhjalmsson

A King must speak with authority, so his subjects may hear him at Court and his troops may hear him in battle.

A King must be courteous, particularly to his Queen, because someone who cannot be courteous to others will not be treated courteously by others.

A King must be wise in the ways of people, so he doesn't say something stupid to people with knives, or big households.

A King must travel, but not so much that people grow bored with courts and weary of housing.

A King should be aware of what he does not know, for it is easier to ask questions than it is to beg forgiveness.

A King must be able to read (or have a trusted friend who can), so as to detect the treacheries and luracies of his people.

A King must have a spokesperson, so he and his subjects can converse with each other like unworried adolescents.

A King must have a good job, so he can afford huge phone bills, and so he has somewhere to get away from the SCA.

A King must be brave, so as to resist the temptation to run from outnumbering enemies, subjects with petitions, and his own paperwork.

A King must be credible, because it is very embarrassing for a King to have to throw temper tantrums to get things done.

A King should be of fair and noble form, so that the ladies of the Kingdom may gaze at him approvingly, and not waste such looks on smooth-cheeked boys who do not know the difference between a paxare and a petit armet.

A King should know the difference between a paxare and a petit armet.

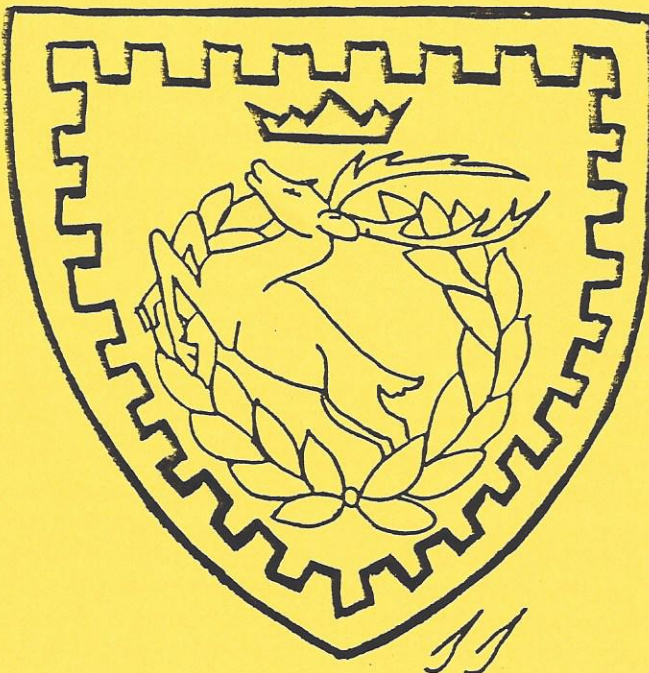
A King must be patient, for many things only time can cure.

A King must be humble, for there are more dangers in the world, and more skills, than those seen in Crown Tournaments.

A Queen? A Queen must be, above all else, a good sport.

What do we want in our Kings? What does our system give us? I believe that we want variety, with a common quality of dangerousness, and that's what we get. Rather than a simple choice between adequate and inadequate administrators, we get flamboyance and austerity, heroic genius and valiant hopelessness, simple brutes and poets, know-it-alls and never-knew-its. Mostly, we get plenty to talk about, which is what we want most. And we have defenses for most administrative disasters.

Besides, who among us could be a perfect King? Hope springs eternal.



To Be Royal, part 2

A Queen must be a good sport; because if She can't put up with the King, how can anyone else be expected to?

A Queen must speak gently, so as to save Her voice for the important negotiations with bureaucrats to keep the government running smoothly.

A Queen must be courteous, because a Queen is the highest role model we have of chivalry.

A Queen must be an excellent negotiator, to mediate between the people with knives and the big households that the King may have said something stupid to.

A Queen must travel, so as to avail Herself to the need of the people.

A Queen must be able to read, so as to make the wishes of the people clear to the King.

A Queen must have a good job, so as to bail the King out when He has over-committed himself.

A Queen must be brave so as to face unrelenting observation, criticism and the temperament of the King.

A Queen must be credible, so that when the temper tantrums of the King pass, something gets done.

A Queen should be of regal bearing and have a good wardrobe so as to give everyone something to look at during Court.

A Queen must know the difference between a pavoise and a petit armet, should the King's mind be so occupied with matters of state that He cannot recall the steps.

A Queen must be patient, for many things only time can cure.

A Queen must be humble, because this is the greatest example of all that She can set.

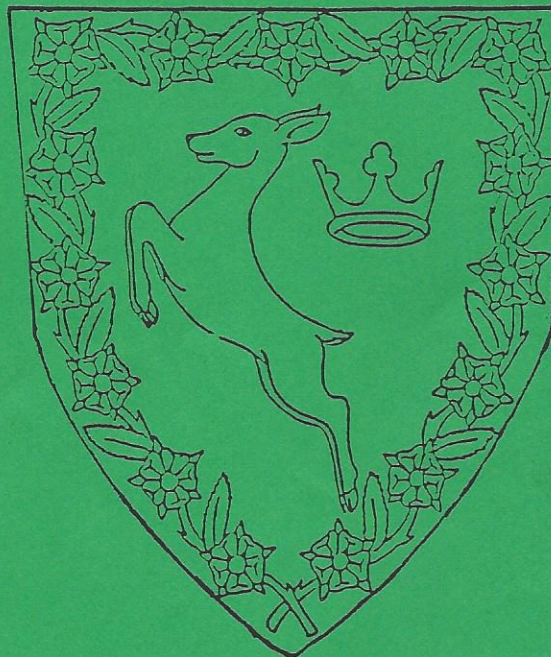
A King? A King must be, above all, able to win Crown Tourney.

What do we want from our Queens? What does our system give us? I believe we want regality with a common quality of good sense because, let's face it, somebody's got to mid the sotre while everyone else is out being heroic. Mostly we get plenty to talk about, which is what we want most. Besides, who among us could have picked a stickjock that would turn out to be a perfect King? Hope does indeed spring eternal.

I found this article in the May issue of The Crier, the Kingdom newsletter of An Tir, where it had been reprinted from The News, the Kingdom newsletter of Calontir. I thought it was an interesting addition to the premier Kingdom of the Outlands edition of the Wind Supet.



Ceallach



WIND SWEEI
Nancy Brown
QTRS 378 B
FE Warren AFB
WY 82001-7019

SUBSCRIBE!!



"INSTRUCTIONS:
Press down firmly on pomnel
while turning sword anti-
clockwise. Latch will
release with a click.
Sword can then be removed."

PLEASE DELIVER TO:



The Shire Friar

BY FRIAR COENGAR

