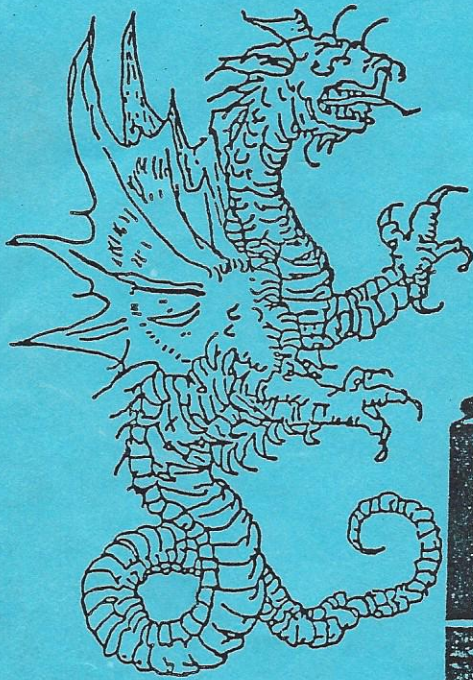


WIND

March, XIX

SWEET



Time MARCHes by
and is gone --
but The DREAM
lives on!

WINDDRAGON wishes you
a fortunate SPRING.



This is the WIND SWEPT, published by and for the members of the Shire of WINDDRAGON of the Society for Creative Anachronism, Inc. It is available from the Chronicler at QTRS 378 B, FE Warren AFB, WY 82001-7019. It is not a publication of the Society for Creative Anachronism, Inc., and does not delineate Society Policy.

This is the MARCH XIX issue of the WIND SWEPT, the unofficial newsletter of the Shire of WINDDRAGON.

As Chronicler, I apologise in advance for any errors in this newsletter.

FOR PERMISSION TO REPRINT ANYTHING IN THIS NEWSLETTER, PLEASE CONTACT THE CHRONICLER.

DEADLINE FOR ALL SUBMISSIONS IS THE 15TH OF EACH MONTH.

CREDITS

ARTICLES: Arwen of Southernwood, Sir Theodric ap Breken Bekan, and The FORTRESS, Rosary of Griffinrose Manor, Amber of Havenwood, I.C. Moor, Talon the Seeker, and Brumbaer of Yewwood.

ARTWORK: British Department of the Environment Map of Ancient Monuments, Front Cover. The Story Of Britain In Pictures, pgs. 2,3,4,8,& 10. Sir Theodric, all Celtic Knotwork, the Caligraphy on pgs. 3 & 6, and the picture on pg. 7. Rosary pictures on pgs. 4 & 8, and Caligraphy on pg 13. Adair McAran the cartoon on pg. 7. Tod Coyle the typing of pg. 2. Ceallach the Caligraphy on pgs. 4 & 7, and the border on pg. 16. Heart of England Tourist Board Booklet on the Cotswolds, Back Cover.

WINDDRAGON COOKING REVEL

Many Thanks to the Table Guild, and especial Thanks to Guildmistress Amber for the wonderful Cooking Revel held on 9 February. It was an outstanding success!

Thank you to everyone who contributed the many tasty dishes.

During the course of the evening, there were 3 competitions. First was for Favourite dish, which was won by Amber of Havenwood for her carrots in herb butter. Next, was most Chivalrous person, won by Lord Fionn Creagh of Stonehaven, and Finally the Treasure Hunt, won by Rosary of Griffinrose Manor and her mother, Joan Anderson.

Everyone seemed to find the Treasure Hunt a fun challenge, so perhaps we can do something similar another time.

Attendance at this event was so overwhelming that the next revel is definitely going to need a larger site! This is what we all enjoyed the most, a lot of wonderful people getting together and having fun!

We had 5 people up from "Old" Stonehaven, 6 from Highlands and 20 locals, including guests. This makes a total of 31 people, and is the largest revel since the Invitational last year. This is exciting, and now everyone here is enthusiastically planning into Spring and more good times.

While Lady Arwen was here, she invited all of us down to her Birthday Revel on March 9th. (Please see Events listings).

Yours in Service,

Ceallach

Ceallach

OFFICERS

SENESCHAL - TOD COYLE

G.L. BROWN
QTRS 378B
F.E. WARREN AFB, WY 82001-7019
632-8162

HERALD - FRIEDHELM DER LUCHS

VINCENT BURCH
P.O. BOX 7521
F.E. WARREN AFB, WY 82005
632-2648

CHRONICLER - CEALLACH LLYN TREMEN

NANCY BROWN
QTRS 378B
F.E. WARREN AFB, WY 82001-7019
632-8162

MISTRESS OF ARTS & SCIENCES - ROSARY OF GRIFFINROSE MANOR

ROSE ALTOM
1609 WESTERN AVE
F.E. WARREN AFB, WY 82001
638-4062

HOSPITALLER - ANITA CONSUELA CONSTANZA

GUSTAVO JUAREZ - JULIA JORDAN
1200 E. RIDING CLUB RD
CHEYENNE, WY 82009
638-3390

CONSTABLE - DARCY RANDALPH ✓

DONALD F. RICHARDSON
3008 TERRY RD #1
CHEYENNE, WY 82007
632-3120

TREASURER - AMBER OF HAVENWOOD

LORIE KOHLER
4120 EAST D. ST
F.E. WARREN AFB, WY 82001
635-2416

KNIGHT MARSHALL - THORMAN ARVIDSON ✓

RUSSELL SHEATS
2940 PLUM DR.
CHEYENNE, WY 82001
632-6091

MISTRESS OF THE LISTS - RAINA WOLFS-DOTTER

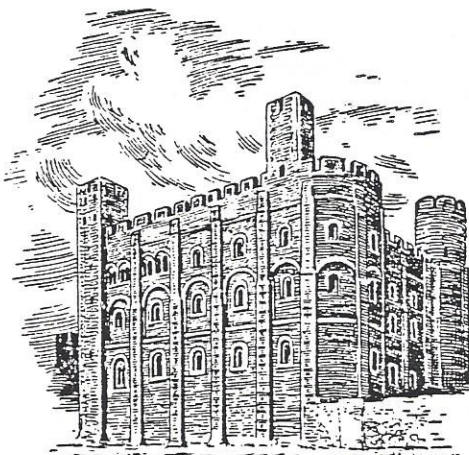
CRISTINA JOHNSON ✓
2940 PLUM DR
CHEYENNE, WY 82001
632-6091

DEPUTY HOSPITALLER - AMMARANTHA ✓

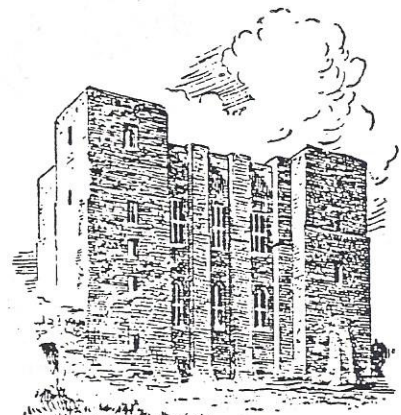
RANDALPH - JEAN DENISE RICHARDSON
3008 TERRY RD #1
CHEYENNE, WY 82007
632-3120

CONSTABLE - VLADIMIR DEGOHLER

STEVEN KOHLER
4120 EAST D. ST
F.E. WARREN AFB, WY 82001
635-2416



WHITE TOWER.
TOWER OF LONDON.

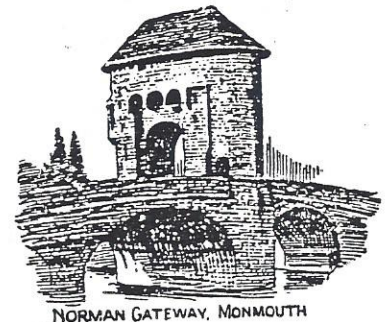


KENILWORTH.

Calendar

MARCH

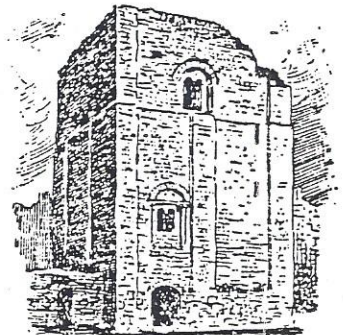
- 2-3 Loch Salaan - CROWN TOURNEY
- 3 WINDDRAGON - Officers Meeting
2pm at Tod's
- 9 WINDDRAGON - Populace Meeting
2pm at the Base Rec Center
- * 9 Stonehaven - Arwen's Birthday Revel
- *16-17 Citidel of the Southern Pass - CORONET TOURNEY
- *16-17 Caerthe - Wargames
- 19 WINDDRAGON - Costumer's Guild
6:15pm at Alicia's
- 23 Dragonsspine - Quadruple Header Revel
- 23 Loch Salaan - Defender Tourney *Jacobs Revel*
- * 30 WINDDRAGON - 5th Night Revel #1
- 30-31 Caerthe - Barony Arts & Sciences College
Lady Lydia (303) 420-4623



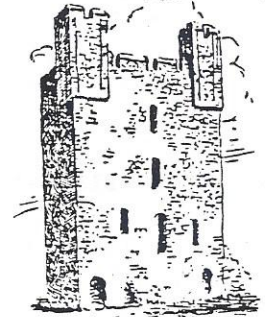
NORMAN GATEWAY, MONMOUTH

APRIL

- 7 WINDDRAGON - Officers Meeting
2pm at Tod's
- 13 Caerthe - Cavalier Gaming House Revel
Baroness Katherine (303) 777-3968 Until 9pm!
- 9 13 WINDDRAGON - Populace Meeting
7-2 pm - *Revel Atlanta*
- 16 WINDDRAGON - Costumer's Guild
6:15pm at Alicia's
- +20-21 Arquelle - Outlands Arts & Sciences College & Comp.
- 26-28 Caerthe - Alti-Ego Con
Baron Nicholas (303) 777-3968 Until 9pm!
- +26-28 Bonwick - (Lubbock, TX) - War with Ansteorra
- 27 *Midwinter* - *Barrel Revel* UPCOMING
- *10-11 AUGUST - WINDDRAGON INVITATIONAL '85!

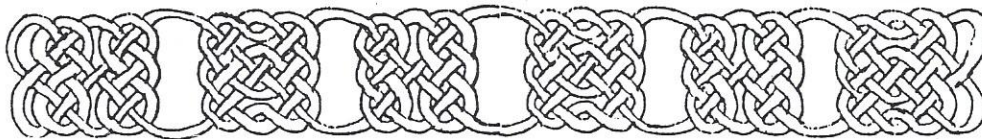


KEEP, GOODRICH CASTLE
HEREFORDSHIRE



HELMSLEY, YORKS

- * These events are detailed in this issue
- + Chronicler has details of these events. If you are interested, please call and they will be happily provided.



THE WIND SWEEP QUEST Part Five

Passing on from the fair lady, you come to an area where the forest has been devastated. Trees are uprooted and broken and the ground is torn up. There are no animals or birds here. You hurry on as best you can, as you know the type of monster that has been through here crunching bones and you certainly don't want to be next!

NAME THESE MONSTERS, SAID TO HAVE BEEN FORMED IN MOCKERY OF TROLLS.

Announcing:

HELP!!! - The WIND SWEPT needs art work. I need cover art (front & back), interior art, borders and cartoons. In short, EVERYTHING. Front Cover art should be 7" across by 5" down, maximum. Back Cover art should be 8" across by 5" down. Interior art should be small enough to use as page ends, fillers, etc. Borders should be the same. If you have any questions, please call the Chronicler at 632-8162.

Does anyone out there have any large tents that can be used to set up Arts & Sciences competitions at the Invitational? Please Call Rosary at 638-4062.

ALL PERSONA ENTRIES FOR THE PERSONA CONTEST NEED TO BE TO ROSARY NO LATER THAN 12 APRIL, 1985, SO THEY CAN BE READ, JUDGED, ETC. WINNERS (AT LEAST) WILL BE PRINTED IN THE WIND SWEPT. Remember that everyone is welcome to enter, length is no object, short or long, we are interested in all your personas.

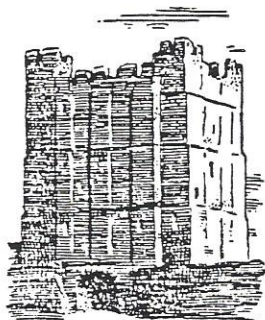
The TABLE GUILD will help with food for any events, they DO ask that you give them 30 days notice, as well as what you wish them to do, so they have time to prepare any foods. Call Amber at 635-2416.

At the end of this year (1985), I will make binders available for anyone wishing them, so you can keep your WIND SWEPTS nice and neat and in order. Please Place Your Orders with me by the Invitational. Cost will be nominal, depending on the demand for them. Call Ceallach, 632-8162.

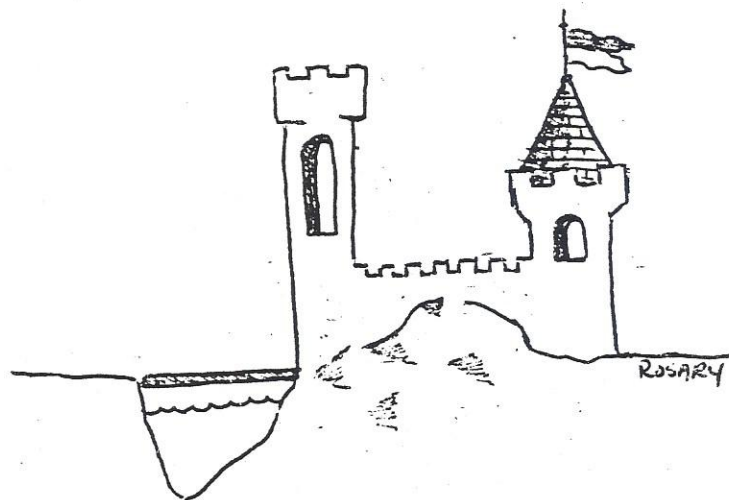
THE THEME(S) FOR THE APRIL ISSUE OF THE WIND SWEPT ARE SHOWERS (AS IN APRIL SHOWERS BRING MAY FLOWERS) AND APRIL FOOL'S DAY. THIS LAST EITHER HISTORICALLY, OR AS STORIES, POEMS, OR WHATEVER. FOR MORE INFORMATION CALL CEALLACH.

Varda Leona from Stonehaven will be getting married early in May (date as yet unknown). However, ALL SCA PEOPLE IN THE AREA ARE INVITED. The details will be announced as soon as they are known.

I would like people to give me their ideas on themes for each month's issue of the WIND SWEPT, so we can base our paper and its stories and artwork around a theme each month.



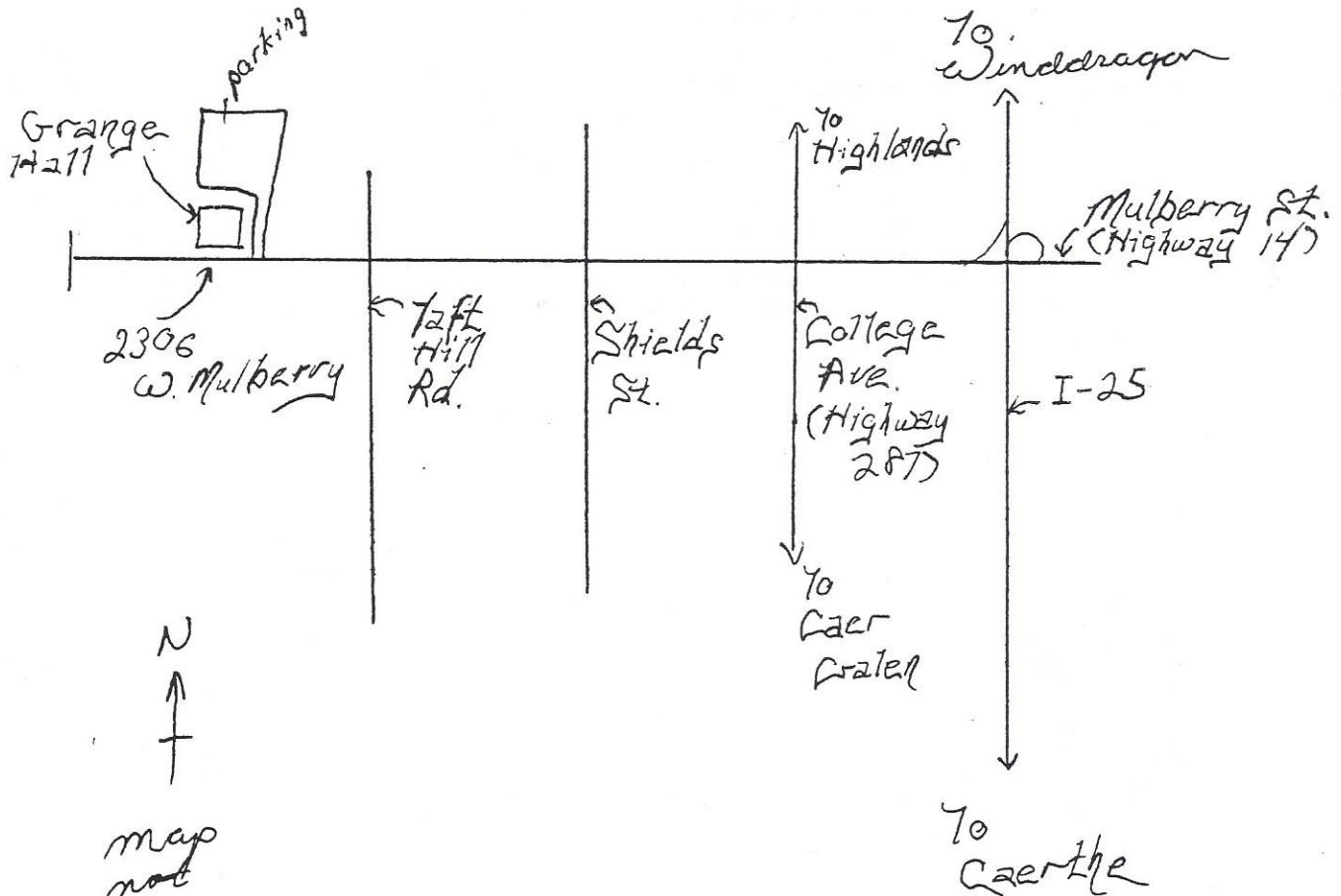
RICHMOND.
YORKS.



ARWEN'S BIRTHDAY REVEL

WILL TAKE PLACE AT 6:30 P.M. ON SATURDAY, MARCH 9, AT THE EMPIRE GRANGE HALL AT 2306 W. MULBERRY IN THE SHIRE KNOWN AS STONEHAVEN (FORT COLLINS, CO). LAST YEAR'S PARTY WAS SO MUCH FUN THAT I DECIDED TO DO IT AGAIN THIS YEAR. THIS YEAR'S PARTY SHOULD BE EVEN BETTER. I PROMISE, THERE WILL BE DANCING THIS YEAR. THE SITE HAS TWO FLOORS, SO ONE CAN BE USED FOR DANCING AND ONE FOR JUST PLAIN REVELLING. I ALSO HOPE TO HAVE TIME TO TEACH A FEW DANCES. THERE IS NO SITE FEE; JUST BRING YOURSELVES AND SOMETHING TO CONTRIBUTE TO THE SIDEBOARD FEAST (I WILL BE CONCOCTING A STEW AS A MAIN COURSE, BUT SIDE DISHES WILL BE WELCOME AND APPRECIATED). THE ONLY RESTRICTION IS THAT THE SITE IS MOST DEFINITELY DRY (ALAS!). I HOPE TO HAVE SOME GAMES AND OTHER ACTIVITIES, BUT BRING YOUR IMAGINATIONS AND IDEAS TO HELP CONTRIBUTE TO THE FUN.

DIRECTIONS: TAKE I-25 TO THE MULBERRY STREET (CO. HIGHWAY 14) EXIT. GO WEST ON MULBERRY (SEE MAP). THE GRANGE HALL WILL BE ON THE RIGHT - THERE IS PARKING IN THE REAR. FOR MORE INFORMATION, CALL THE AUTOCRAT, ARWEN SOUTHERNWOOD, AT (303) 493-2036.



Arwen of Southernwood

WARGAMES

Tired of always entering lists that Mika wins? Tired of always knowing that it will be weird weapons or two-handed sword and that Nick will take your head off? Tired of hearing the call, "Arm and Take the Field" and looking over at another white belt?

Well, now is your chance to win a prize with Mika. Now you don't have to face the belt alone...you can do it with someone beside you, who may even have a white belt himself.

WARGAMES! The chance you have been waiting for.

The lists will be fought as teams. No individual lists will be held. Wars are fought as teams, and the teams that work best together are winners. That is the concept for WARGAMES.

Some examples of lists:

Three-fighter melee teams: Open field, Bridge, Wounded comrade

Sword & shield & spear teams: Open field, Bridge

Team Scramble

Escort

Rapier Boarding Party

Squires vs. Belts...Belts vs. Known World...Loose morals

vs. Puritans...Iconoclasts vs. Heralds...the list continues.

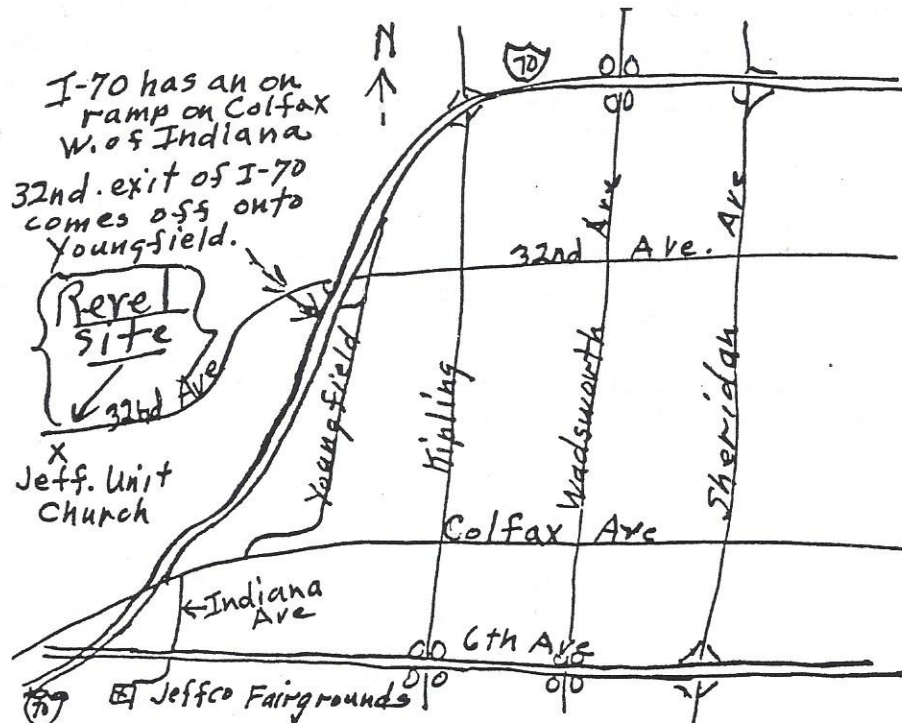
The autocrat is perfectly willing to accept any suggestions (some more than others) and discuss any arrangements for the lists. The only restriction is NO CIRCLE COMBATS.

The event will be held at the Jefferson County Fairgrounds on March 16 and 17, 1985. Please gather at the fairgrounds (see map) at 10:00 am on Saturday, March 16. The schedule will be announced at Court, shortly after 10:00 am. Tourney site fee is \$1 per person per day.

On Saturday evening, a Revel of Warstories, Warsongs, Wargames (on boards), and the motto of "Make Love AND War" will be held at the Jefferson Unitarian Church, 14350 W. 32nd Ave. (see other map). The revel will run from 7:00 pm to Midnight. A Side Board will be available for any who wish to bring a light dish or dessert. There will be a \$2 site fee for the Revel.

Form your teams. Make friends (for the day at least). Gather your formidable forces and prepare for WARGAMES.

AUTOCRAT: House of the Sea Star (Sir Theodric 322-9558; Lady Bernice 233-9558)

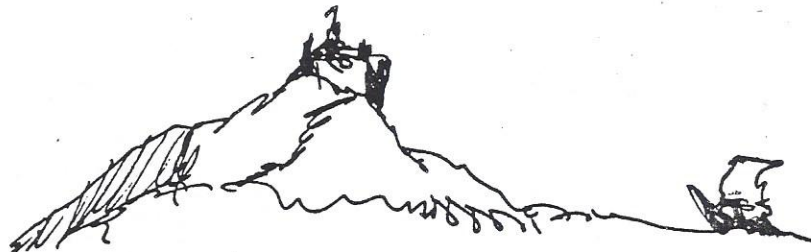


Sir Theodric ap Breken Bekan & The FORTRESS

Events

OUTLANDS CORONET TOURNEY

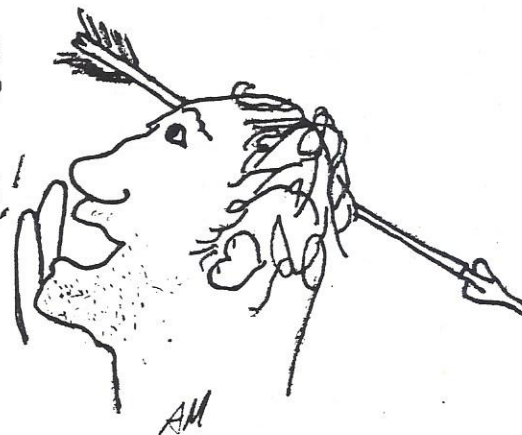
SITE: MEMORY PARK PICNIC GROUNDS Time: Starts at 10 am.
SITE FEE: \$2.00 will cover both days
\$6.00 for feast includes hall site fee - limited reservations -
only 100
FEAST SITE: Knights of Columbus Hall, 1029 Howze - Wet Site
AUTOCRATS: Jochen and Monika
c/o Jack & Pat Knapp
2928 McKinley
El Paso, TX 79930
(915) 565-9138
FEASTCRAT: Lady Julienne La Flame
c/o Deborah Griffin
6115 A Ponder Dr.
Ft. Bliss, TX 79906.
(915) 772-8079



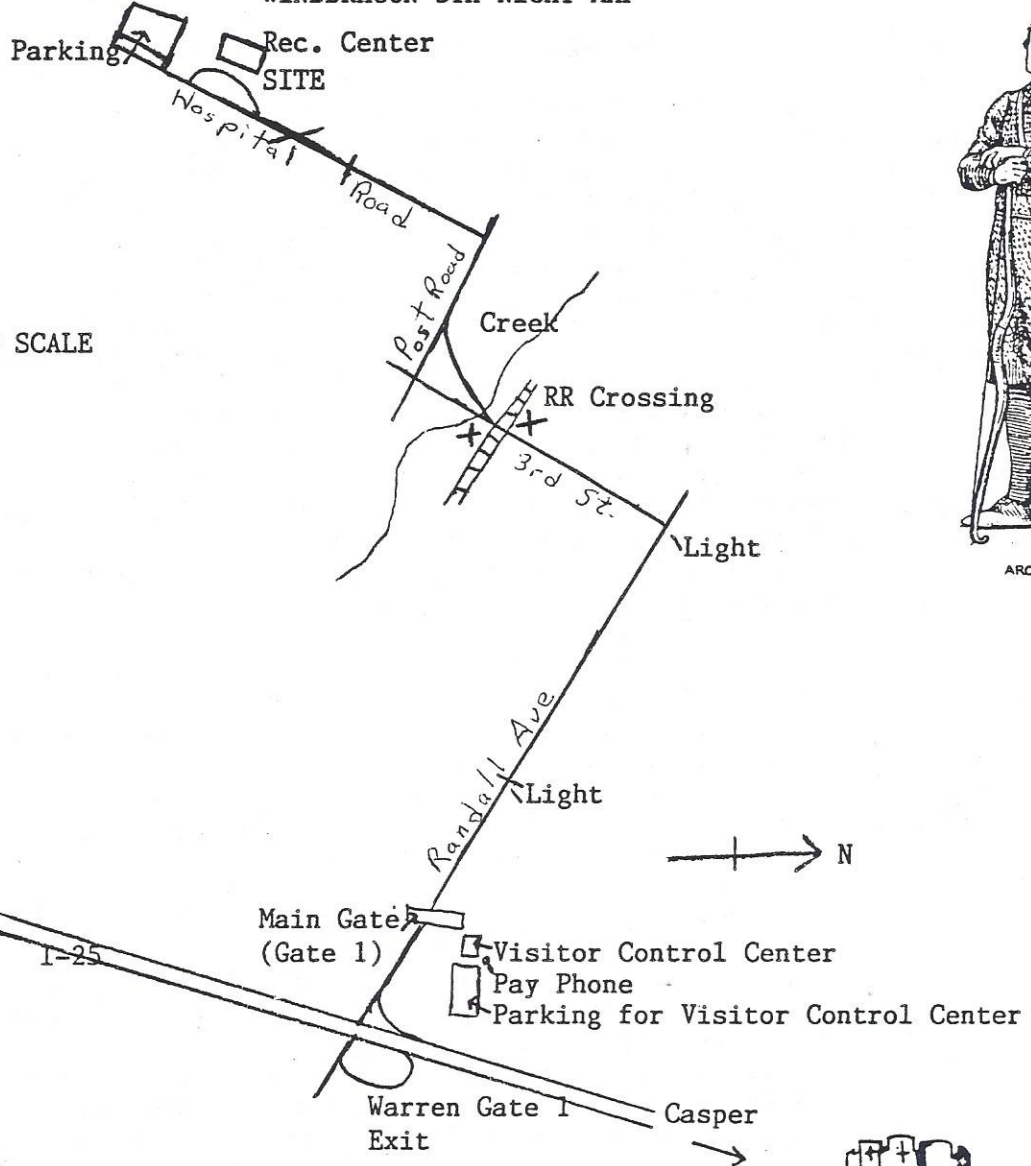
WINDDRAGON 5TH NIGHT #1

SITE: FE Warren Rec. Center (Please see map) Time: 6pm - 9pm ONLY!!
SITE FEE: \$2.00 per person
AUTOCRAT: Friedhelm der Luchs 632-2648
DETAILS: Please bring finger-foods and your own drinks.
~~Unless otherwise notified,~~ this will be a DRY (Sorry) SITE!
Please co-ordinate the type(s) of finger foods you are bringing
with the Table Guild - call Amber 635-2416, so we can assure
a variety of edibles.
ENTERTAINMENT: Musicians of all types are HIGHLY ENCOURAGED.
Does anyone out there teach Medieval social-type Dancing? We
in WINDDRAGON are anxious to learn! If you do, PLEASE COME and
bring your cassette tapes for teaching.
If you know any active-type games, PLEASE come and teach them
to us!
BASE INFO: To get on Base, when you arrive at the Main Gate (Gate one),
have the guard in the Visitor Control Center call the Autocrat
(Mundanely, Vincent Burch) at the Revel Site 775-2564 so he can
sponsor you onto the Base. YOU MUST INITIAL THE CONSENT TO
SEARCH FORM. If you wish to attend the Revel, but do not wish
to sign this form, there is a pay phone at the Visitor Control
Center. Call the same number, and one of us will come for you,
so you can leave your car parked off the Base.

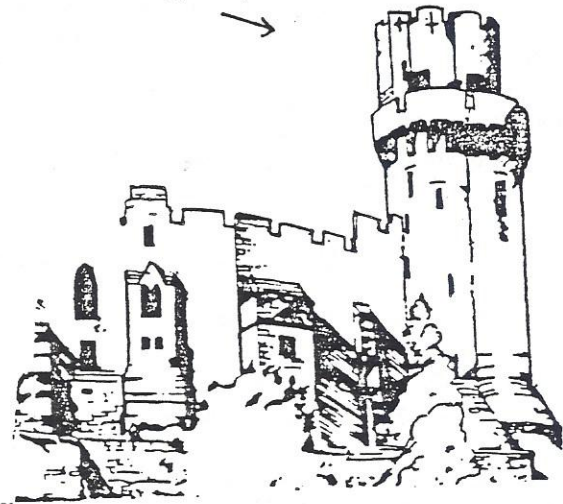
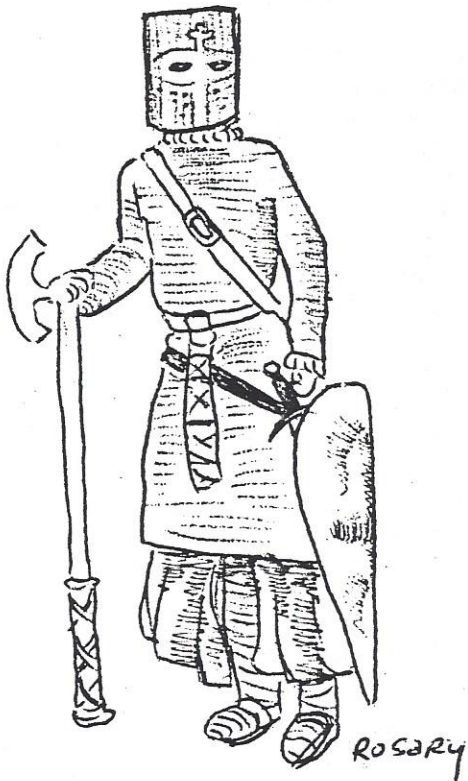
HAI, YA
MISSED
ALL MY
VITAL
SPOTS!



WINDDRAGON 5TH NIGHT MAP



MAP NOT TO SCALE



WINDDRAGON INVITATIONAL '85

It's that time of year again, folks when we start preparing for the BIGGER & BETTER THAN EVER WDI '85, to be held on August 10-11th. The Site is the Blair/Wallis Campground. (Please see Map). Festivites will start at 10 am on the 10th. You are welcome to come up Friday and set up, if you wish.

Tod is Autocrat this year and he still needs 3 volunteers to help run some of the events. Needed are people for the Bardic Circle, Kids Games and Adults Races.

Those already working on the WDI, besides the Seneschal and Chronicler are:

Talon- Knife & Star Throw and Quest	Wedding- Aileen
Rosary--Arts & Sciences Comps.	Security- Vladimir and Darcy
Thorman & Raina- Lists	Feast- Table Guild
Merchants- Anita	Heraldry & Games- Friedhelm

SITE FEES: \$2 Adult Members	\$3 Adult non-Members
\$1 Child Members(Under 12)	\$2 Child non-Members

Hopefully, this year's site will be even better than last year's. This site has well water, toilets, firepits and wood, tables, shade and lots of level parking. It also has LOTS OF MOSQUITOS, be sure to bring plenty of repellent. The site is only 10 miles from Laramie, so all types of stores as well as a modern hospital are close. It is only 1½ miles off I-80, but is not visible from the highway.

The Table Guild is holding the FEAST. Its fees are:

\$6 in advance, Adults Members	\$8 in advance Adult non-Members
\$3 in advance, Child Members	\$5 in advance, Child non-Members

ON THE DAY OF THE FEAST, THE FEES WILL BE:

\$8 Adult Members	\$10 Adult non-Members
-------------------	------------------------

Children's fees remain the same

The DEADLINE for Feast reservations is 27 July to Tod.

The Menu is: 1st course: Breads, Cheeses, Sausages

2nd course: Chicken & Noodles

3rd course: Roast Beef & Ham with Side Dishes in Competition

4th course: sotelties in competition and 2 Wedding Cakes

"Munchies": Fresh Fruits and Vegetables

A tavern will be set up to provide some types of drinks, both with & without alcohol, but everyone is encouraged to bring their own drinks. WET SITE.

Everyone is welcome to enter either one or both of the Feast comps. The ENTRY DEADLINE is 20 July to Tod. (Please use attached Registration Form.)

The Feast will be served Buffet Style, except for the Head Table.

EVERYONE ASSISTING WITH SERVING, CLEAN-UP OR ON-SITE COOKING OF THE FEAST WILL HAVE ½ THEIR FEAST TICKET COST REFUNDED AT THE END OF THE INVITATIONAL.

ALL PERSONS ENTERING EITHER FEAST COMP. WILL HAVE \$1 OF THEIR FEAST TICKET COST REFUNDED AT THE END OF THE INVITATIONAL.

Merchants are welcome. If you register (Please use attached form) before July 27, your Merchant's fee is \$1. Registration fee of the Day of the Invitational is \$5.

The following events are planned at present: (In no particular order).

1. Courts
2. Heavy Weapons Lists
3. Rapier Lists
4. Knife & Star Throws
(Back by popular demand)
5. Chain Toss
6. Men's Armour Race
7. Ladies Body Looting Race
(Immediately following the Men's Armour Race)
8. SCA Wedding
9. Bardic Circle (Not a Comp.)
10. Quest
11. Costume Contests
12. Children's Games
13. Most Chivalrous Person (either sex)
14. Feast
15. Medieval Stocks for "miscreants", wet sponges provided for throwing!

MORE TO FOLLOW!!

WINDDRAGON ARTS COMPETITION

The Art Competition for this year's Winddragon Invitational will be geared toward encouraging all those out there who think they have no talents or inclinations in the arts or sciences. I know there are many out there who do weaving and spinning as well as many different needleworks, so there will be a special section just for you to compete in. There are just as many of you who are closet artists - please bring some of your works! Be brave and believe in yourselves, because there is going to be an arts, cartooning and illuminating contest as well.

In the sciences area, I want all of you who are interested in herbology to bring your pomanders, rose petal beads, potpouris, etc., for there is a competition just for you.

If there are enough entries, there will also be a calligraphy competition, so warm up those quills!

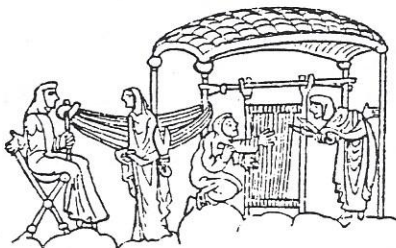
And this year is something new in the competing. I hope to get enough entries in the armour-making competition. All armour that you have hand made can be entered, and we hope to get qualified, impartial, volunteer judges.

There will only be a 10 cent entry fee for each item, or a 25 cent fee for three items entered. This is to encourage as many entries as possible, to provide a varied and interesting competition, even for those who don't enter.

"Come one, come all! Enter the arts and sciences competition and have fun!"

In loving service to the Kingdom and our shire,
Your Minister of Arts and Sciences,

Rosary of Griffenrose



OCCUPATIONS OF LADIES.



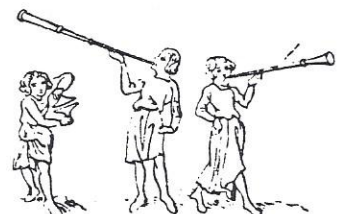
IN THE STOCKS.



MINSTRELS. ROYAL MS.



BASSOON PLAYERS. COTTUN MS.



CYMBALS AND TRUMPETS.
OLD MS.

ANGELICA

The legends of angelica go far back in the history of Northern Europe, esp. that of Lapland, Iceland, and Russia where it was believed to be of heavenly origin due to its healing properties. It was particularly prized in these regions for the sensation of warmth it gives one when eaten or taken as a tea.

During the Middle-Ages the Angelica plant was considered the most powerful of all medicinal herbs and no herbalist of the day would have been caught without some of this health-giving herb on his/her shelf. For its wonderful qualities it held an important place in pagan rites and later in Christian festivals. According to legend during an outbreak of plague in Milan, an angel appeared to a monk in a dream and proclaimed that the angelica plant could cure those suffering from the plague. The monk began prescribing angelica tea and most of those who took the herb recovered. The earliest liqueurs were often prepared in medieval monasteries as medicines and angelica was very important in this. It is still used today by the monks of La Grande Chartreuse to impart the distinctive flavor to their famous liqueur.

An old remedy for an upset tummy esp. after a large meal was to slowly chew a stalk of the plant. This is now proved to be an excellent idea as the angelica plant contains pectin, an enzyme which helps with the digesting of food. The herbalists of today still recommend eating angelica stalks and leaves for those suffering from the flu to help alleviate stomach cramps and to help with digestion. A tea made from angelica is often suggested for those with colds to help the patient feel warmer and for the calming of nerves. It is also an excellent preventive measure against winter illnesses. Diabetics should be warned, however, that angelica may increase sugar in the urine.

Every part of the angelica plant may be eaten; roots, stems, leaves, and seeds which all have a lovely scent and the delicate flavor of licorice. The dried roots may be cooked and served as a vegetable, the leaves when added to salad imparts a delicate flavor, while the seeds and leaves may be used to make a delicious cup of tea or can be added to other teas for a delicious change. The hollow stems and stalks are often used as decorating sweets for cakes and other desserts when crystallized. Candied or fresh stems and stalks make a wonderful after dinner sweet.

The dried leaves may be used in potpourri mixtures and as an ingredient in sweetsmelling herb pillows. Place a few fresh or dried leaves in a muslin bag and throw into a hot tub of water for a fragrant and relaxing bath. Burn unwanted dried roots and seeds over a low fire to perfume a room. There are many more uses for Angelica, the heavenly herb, then I can go into here. It is my sincere hope that you will try this herb and discover its beauty yourself.

I Remain Your Humble Servant;

Amber of Havenwood

A PURSUERS GUIDE TO - TAVERNS & PUBLIC HOUSES - PART I
by I.C. MOOR

THE DRAGONS BREATH

Tis a most unique place to visit. Located high on the moors overlooking the town of Dragonspawn. The landlady is known (local legend) for luring virile and young lads into her abode. The food available tis tolerable, but the brew flows continuously from dawn to dawn. There are always several young wenches available to tend to your every need (and desire). I highly recommend a visit for the stout of heart. But beware of the wench in red and black for she shall cast a spell on ye and ye shall never depart.

MERCENARY HOLD

As the name suggests this is the place where the lower forms of life gather. Located in the mountainous region known as "SAXONS KEEP". The Hold is the site of many a night of bawdy reveling. The "standard" for drunken debauchery was established here long ago. The wenches will provide you with whatever you need (for a price). Let us just hope you can deliver the goods (otherwise it may cost you). The food is barely tolerable but the brew flows steadily. The town of SAXON VIOLENCE has sprung up within a shout of the Hold.

THE SIX DAUGHTERS

This homey tavern is located in the village of Thorne. It lies near the Thorny River. A ferry service is provided for a mere pittance (only way across within a two day ride). Tis a fairly good eating establishment. Real beds (with linen) can be had for a minimal fee. The landlord is assisted by his six daughters in the upkeep and running of the tavern. A night spent here is well worth the price.

THE NORMAN'S KEEP

A fine tavern. The local brew flows. A comfortable night's rest can be had here without worry. The landlord is a strict disciplinarian (interested) and will not tolerate excessive rowdiness. The Keep is located on the outskirts of the village of Tyneskeep.

THE RAMS HEAD

Fine eating establishment. A feast (truly) can be had for a reasonable sum. Located in the "northern wastes" the Head is a place (only one for miles) to stop after several days on the road. A small village has formed around the Head and appears to be flourishing. This is the only safe house for miles around.

THE INN OF THE MAD WOMAN

I have yet to visit this establishment. I have been informed by my friend the Lynx of its existence. He says it is a fine eating establishment. The breakfasts are especially excellent. Hopefully I shall visit it soon.

This is north Colorado

This is just a small listing of taverns/public house available in the region. I shall list another selection at a later date. As I am preparing for another journey shortly (to the south) I shall provide a further list in the not too distant future.

THE GREAT SHIELD

This is a tale which I have long known would have to be told but I have not told for fear of retribution. This is the legend of the Great Shield given to his majesty Mika at his coronation.

The shield was made by the great King Hathgar in the time before he was King, in the time of wizards and dragons. Hathgar, as is well known, was the mightiest warrior of his time. His was a happy land ruled then by the kind and beloved King Nolat the Great, who was counselled by Esor the Wonderous, the greatest magican ever to live (it is rumored that he trained the not so well known wizard Merlin). The land was at peace with all neighbors and all was well until the day the horrible dragon Demons Breath invaded the kingdom. Demons Breath came from the unknown north regions with a burning breath that devoured all in his path.

No one knows why he came, all that is known is that he came. King Nolat sent forth an army of his greatest Knights to fight this dragon and all of the brave Knights were destroyed. Hathgar, who at this time had not yet reached Knighthood, had begged to go but had not been allowed to go by the advice of Esor. Esor had also warned the King about sending his Knights off on this quest but a King does not always listen to his counsellors and, unfortunately, King Nolat should have listened this time.

Knowing that the quest would fail, Esor decided to send Hathgar on a quest to find the means to destroy Demons Breath. Hathgar was told that first he must go to sea and far to the south he would find a mountain of fire. There he must forge a shield in the heat of the mountain. The metal to be used was that given to him by Esor. Hathgar made this perilous journey and forged the shield in the mountain of fire. The exploits of the trip would be a story in themselves and would best be saved for another time. All that is important now is that he made the trip and returned home to face Demons Breath.

Hathgar returned home ready to fight the evil dragon, but Esor knew that the shield was not yet ready to face Demons Breath. It took much persuasion to prevent Hathgar from rushing in to fight the dragon, for he was still very young and reckless. Fortunately, King Nolat had learned now to follow the advice of Esor and in the end it was his command which stopped Hathgar. Esor then sent Hathgar on the second part of his quest and that was to the far frozen northlands where, it was rumored, there was a herd of frost sheep. The frost sheep were kept by the Norse gods as a source of food. The frost sheep were the only animals in the world which could live in the extreme cold of the vast wasteland as they were the only animals who could eat snow and thrive.

Hathgar went forth on this another perilous journey which again is a story best saved for another time. One thing must be told now, however, to maintain credibility in my tale. As I said before nothing could survive in this frozen wasteland except for the frost sheep, this includes man. Hathgar, however, brought with him the shield which he had forged in the fire mountain. So great was the heat in which the shield was forged that he and his one companion, Champos, were kept warm the entire way. Upon reaching the valley where the frost sheep were kept, Hathgar and Champos slew one of the sheep and removed the hide exactly as Esor had directed

them. The Norse gods were outraged at the loss of one of their frost sheep to mere humans, so they decided to condemn both Hathgar and Champos to remain in the frozen wasteland forever. Champos pleaded with the Norse gods to allow Hathgar to return to his home to slay Demons Breath. When the Norse gods heard the name Demons Breath they let out a roar which shook the four corners of the earth. "Demons Breath has long been an enemy of ours also," said one of the Norse gods, "for he has stolen many of our frost sheep from us. Go you in peace." With that Hathgar started for home, but Champos decided to stay as, he had fallen in love with one of the goddess's. Hathgar was saddened at the loss of his friend but he knew that each man must follow his own destiny. (Some say that on certain nights the northern skies will light up because of their lovemaking, others say the lights were there before Champos came to stay with the Norse goddess. While this may be true, it is also true that the lights do glow brighter now than they did before. Long live Champos!)

Hathgar returned home with the frost sheep hide and his shield. Esor took the frost sheep hide and with the use of magic welded the hide to the shield. He then gave to Hathgar the new shield and a mighty sword which was forged from the same metal as the shield (it is rumored that the smithy who did the sword kept enough scraps of metal to make another, smaller sword called Excaliber).

On a cold, misty morning, Hathgar took his great shield and his mighty sword and set forth to face the dragon. Along the way Hathgar passed the charred bodies of the hapless knights who had first ridden against Demons Breath. So hot was the dragon's breath that even their shields and armor had melted. Hathgar rode on. Demons Breath thought it funny to see this young lad riding toward him with only a small round shield for protection. "Go away boy!", roared the dragon, "Go before I decide to have you for an early morning snack." Hathgar rode on. "Boy, have you no ears?" roared the dragon, "I am impressed with your courage but go away boy, before I destroy you!" Hathgar rode on. "Boy, you have come too far and now you die!", and with that the dragon let loose a large breath of flame. Hathgar was frightened when he saw the flame come toward him but he stood his ground and raised his shield. The flame hit the shield making it red hot, but as it had been forged in the mountain of fire it did not melt and as the inside was lined with the hide of the frost sheep it did not burn Hathgar. Demons Breath could not believe his eyes when he saw Hathgar still standing there alive. "I do not know how you survived that, boy", he roared, "but try to survive this!". Demons Breath took a deep breath and shot forth another, even hotter, breath of flame. Once again the shield protected Hathgar.

Demons Breath was both astonished and outraged to see Hathgar still alive. "You may have survived the fire", he roared, perhaps not as loudly as before, "but that is not my only weapon!" And indeed it was not his only weapon, although he had never before needed another weapon. Demons Breath's tail was the size and shape of a hundred morning stars, and he now pounded it on the ground. The ground trembled beneath Hathgar's feet and even his strong heart began to know true fear. Then he remembered a tale Esor had told him of the great warrior Yar Ennoaj who said that heroes are only men who did what they had to do when they were the most frightened. Hathgar raised his mighty sword and charged at Demons Breath. This move took the dragon completely by surprise as no one had ever charged at him before. With a deafening roar, Demons Breath raised his tail to strike Hathgar. Hathgar swung his mighty sword and completely severed the tail from the dragon.

WINDDRAGON INVITATIONAL '85 REGISTRATION FORM
10-11 August, XX, A.S.

NAME (SCA) _____ NAME (MUNDANE) _____

ADDRESS _____ ST. & NUMBER _____ CITY _____ STATE _____ ZIPCODE _____

TELEPHONE NUMBER(S) _____

Enclosed please find \$ _____ for _____ site fees and _____ feast tickets.
 Also please find \$ _____ for Merchant's Fee. I would like to have aprox. _____
 _____ Sq. Ft. for the site of my merchandise.

Above Fees include _____ children who will be attending.

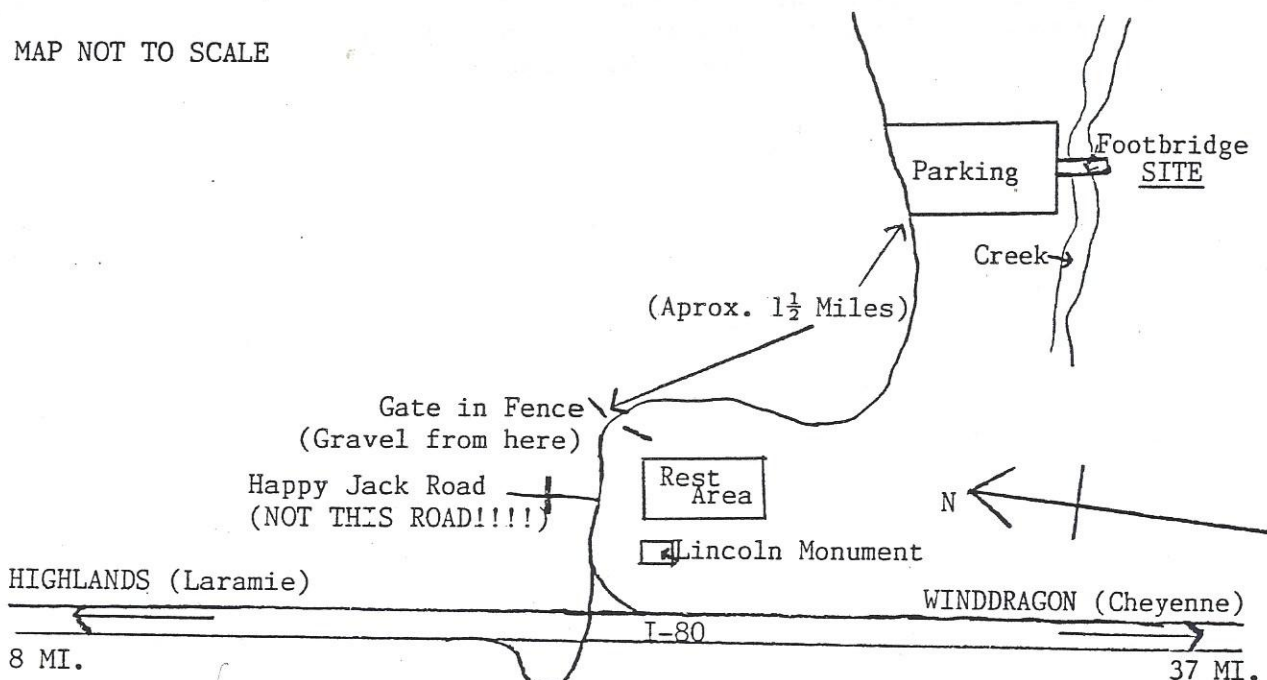
I will be entering in the _____ category of the
 Feast contest.

Name & Description of entry: _____

I will be competing in the Costume Contest: Yes ___ No ___. Total number who
 will be competing: _____.

Make checks out to Gregory L. Brown. Return this form to G.L. Brown, QTRS 378B
 FE Warren AFB, WY 82001-7019.

MAP NOT TO SCALE



Greetings all !

Please forgive my absence last month, but unfortunately I had to participate in that horror of horrors, college registration (and after that kind of combat I think anyone would want some time to recuperate).

I don't know how many of you are or have been college students, but I'm sure those of you that have been won't soon forget the terror of registration. The racing from one building to another, being stepped on, run into, kicked and punched isn't to bad, but during all of this battling to get your course request form stamped, you find that most of the classes you want are either full or closed. You walk up to the social sciences area and find that Soc. 501 D "Advanced Barbarianism" is full and the biology people tell you that Bio. 411 A "The Torturer's Analysis of the Human Body" has been canceled, is enough to make any good Saxon lose heart.

I haven't been a full time college student for about three years, and if I had remembered what it was like, I would have taken a correspondence course.

Now in my travels I have encountered many interesting people, but nothing I have done or seen has prepared me for the likes of the "creatures" I have encountered here. There are the intellectuals with their books and scaled, the atheletes with their physiques and dirty gym cloths, the punk rockers, aerobics fanatics, L.A. cowboys, business majors, and ROTC personel. Being confronted with such a kolidascope of people is enough to make even the stoutest of hearts a little weak in the knees.

So if you ever decide to further your education (which is something I heartly encourage) and decide to attend college to do so, take this advice from one who has experianced it, be smart, when it's time to register, wear your armour and bring a sword, you might need it to defend yourself from the mundane hordes you will encounter.

Brumbaer of Yewwood



TRIVIA

by Rosary

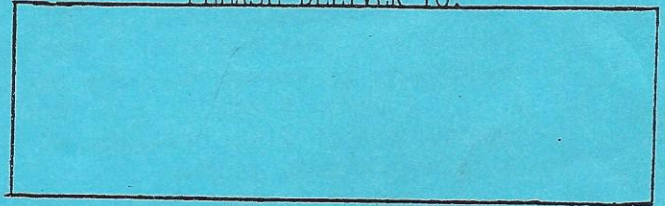
- Biblioteca Apostolica Vaticana - was the official library of the Vatican, founded even before 1300
- Bigot - the name for a prejudged person, originally came from an Anglo-Norman family of Bigod, who was conspicuously against the crown in the 12-13th centuries.
- Bird Rug - was a carpet hand woven in Turkey at the onset of the 1500's, having a white background and an allover design that looked like birds.
- Bireme - was a Greek warship propelled by oars arranged in two banks.
- Birettum - was a medieval hat.
- Birkarlar - were the Swedish version of the U.S. Mountain Men. They trapped for fur and explored the wilderness in their land in the 13th century.
- Björketorp Stone - is a 7th century monument in Sweden. It is 12 feet high and bears runic inscriptions to protect a grave site. One interpretation is: "I have here the secret meaning of powerful runes. He who destroys the monument will forever be tormented by evil witchcraft. He will die a treacherous death. I prophesy ruin."

WIND SWEPT
Nancy Brown
QTRS 378 B
FE Warren AFB
WY 82001-7019

SUBSCRIBE!!



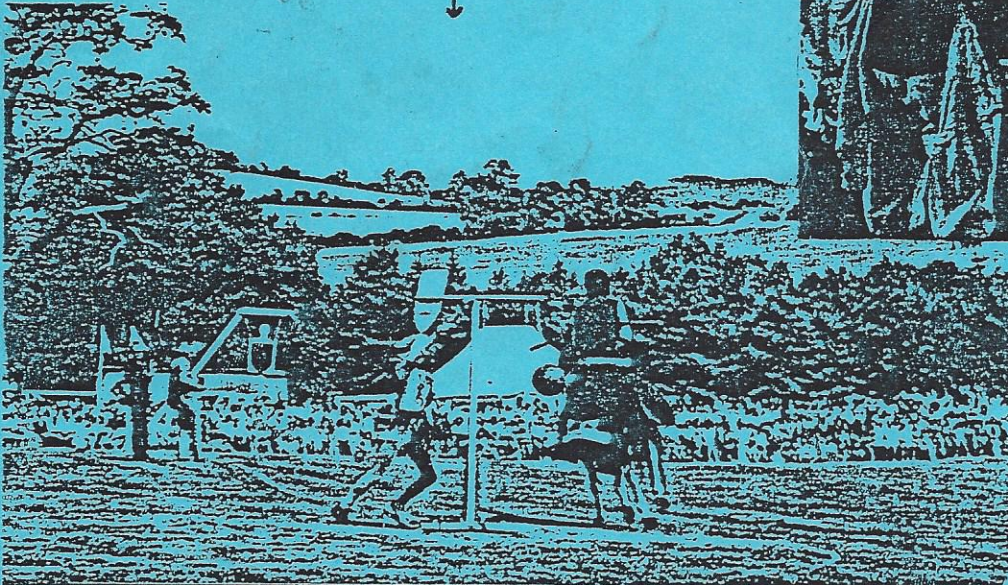
PLEASE DELIVER TO:



DEDICATION

The WIND SWEPT Chronicler wishes to extend especial thanks to Frisky the kitten this month for seeing to it that I didn't put in too many consecutive hours behind the typewriter without taking a break to play with her.

Stroud Show



Oxford - ↑
Morris Dancers